

Boon Sim

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work samples: www.resonantfx.com

PROFILE

- 5 years experience creating and implementing audio for games
- Excellent communication skills and professionalism derived from professional experience in game, film, and legal industries
- Passionate about creating great game audio, and dedicated to working as hard as necessary to achieve it
- Lifelong avid gamer constantly listening to, and learning from, new games

EXPERIENCE

Red 5 Studios

Irvine, CA

Sound Designer

September 2007 – Present

- Create weapon, creature, prop and ambient sound effects for \$40 million science fiction MMO/FPS using Pro Tools, Logic and Sound Forge.
- Implement dialog and sound effects in-game using Wwise, as well as several proprietary software tools.
- Conduct numerous field recordings.
- Work closely with audio programmers to identify and solve various audio issues, and to design proprietary audio tools.
- Engineer dialog and foley recording sessions, and edit recordings for implementation in-game.
- Provide sound effects for animations and cutscenes.

Andrew Gross Studio

Topanga Canyon, CA

Technical Assistant

January 2006 – September 2007

- Contributed music to Universal Studios, ABC Family, Millenium Films and National Lampoon produced feature films.
- Engineered small ensemble and solo instrumentalist recording sessions. Copied and prepared parts for session musicians using Finale.
- Edited music for various feature film projects.
- Maintained and troubleshot multi-computer Mac/PC setup, including installation of new hardware and software, as well as updating of existing software and firmware.
- Acted as liaison between various third parties (sound, music and picture editors, musicians, and engineers) and studio owner.
- Organized and maintained studio owner's rapidly growing audio library.

Freelance Sound Designer and Composer

Los Angeles, CA

January 2005 – September 2007

- Provide sound design and music for independent PC and web-based games, as well as for short films and web sites.

EDUCATION

UCLA Extension

Certificate in Music Production, May 2006

University of Southern California Law School

Juris Doctor, May 2000; GPA: 80.38 (Top Third)

Journal: *Southern California Law Review*

Vassar College

Bachelor of Arts, Double Major in English and Biology, May 1997